



# GREENQUEST

▶ START  
OPTIONS  
EXIT

# About Us

GreenQuest Innovations is a **Nigerian-based game studio** dedicated to telling **Afrofuturistic** and Indigenous stories that shine light on **planetary issues**. We blend **cultural authenticity with innovative gameplay**.



By creating narratives deeply rooted in our heritage, we aim to inspire collective action and elevate voices from **underrepresented communities** on the world stage.



**AR Integrated Board Game**



**Video Game**



Timer: 119

HEALTH

Points: 0

Objective: Look for GasMask



Player Character: Niko



Most times change begins with one person



GreenQuest

# Player's Weapon



A backpack assembled to recycle wastes and attack the monsters born from the depths of pollution. This made up structure stands as the last line of attack for the player



# Player's Demise



Slump Monster: A product of bio-pollution from wastes



Characters: Everyday people  
affected by Climate change,  
Designers, Women and  
youths



Chris the designer



Ele the Mother



Tayo the model

Disabled people are not spared by the pain of climate change, but are severely affected!



Nugwa



The setting:  
Afrofuturistic





**THE END**